

## CARE INSTRUCTIONS

# SYSTEM 1224 CLEANING

B+N's System 1224 metal panels and hardware are designed to be virtually maintenance free, but when the occasion arises to clean, please follow these steps.

**Note: When cleaning electrified 1224, please make sure power is turned off. Do not use any solvents or water directly on electrical components at any time. It is best to use a dry soft cloth to clean. Make certain all surfaces are completely dry before turning the power back on.**

### General Cleaning

- Carefully remove any loose surface deposits with a damp sponge or damp soft cloth.
- Use a soft brush (non-abrasive) and a dilute solution of a mild detergent, eg, pH-neutral liquid hand dishwashing detergent in warm water (DO NOT use solvents) to remove dust, and other deposits.
- Ensure you thoroughly rinse the surfaces with clean fresh water after cleaning to remove all residues. Dry with nonabrasive cloth. \
- **NOTE: NEVER use any scouring compounds on any surface areas.**

### LED Fabric Panels Cleaning

- Remove the SEG (Silicone Edge Graphic) Fabric from the light box
- Wiping the fabric, you can use a soft cloth with a dilute solution of a mild / non-abrasive detergent, eg, pH-neutral liquid hand dishwashing detergent in warm water and lightly wipe the surface.
- **NOTE: We recommend using a new or separate cloth for your fabric panel care.**

### Acrylic Graphic Panels Cleaning

- Use only a very soft damp cloth when cleaning acrylic surfaces. It is possible to scratch acrylic, so NEVER use any scouring compounds or chemical cleaners such as Windex or other glass cleaners (even if they are environmentally friendly, organic, or non-scented). Should anything ever stick to an acrylic surface (such as an adhesive label or gummy substance) do not use any type of solvent.
- **NOTE: Never use the same cloth that you clean other household items with – it can retain dirt, grit, and chemical residues that may harm your acrylic items. We recommend using a new or separate cloth for your acrylic care.**